

Software Testing Curriculum

1: Fundamentals of Software Testing

(i) What is Software Testing?

(ii) Software Engineering History

- History of Software development pre-QA

- The role of software in today's society: Software in phones, cars, shops, stores, planes, watches etc

(iii) Why is Software Testing Necessary?

(iv) Testing and Software Development Lifecycle

(v) The Mindset of a Software Tester

(vi) Principles of Software Testing

2: Test Design Techniques

(i) Agile and Software Testing

- Agile Manifesto/Principles

- Agile Types (Scrum, Extreme Programming, Kanban)

- Agile Team (Scrum Master, Product Owner, Other team members)

- Product Backlog, Planning meeting (Story, sizing – story point) , Sprint, Sprint Backlog, Daily

(ii) Black-box

Boundary Value Analysis

- For example Bank Machine

(iii) Use case

(iv) Static Analysis

(v) Test Cycles

(vi) Types of testing:

- Unit

- Functional (System)

- System Integration Testing

- Performance

- User Acceptance Testing

- Regression

- Smoke (Sanity)

- Exploratory Testing

3: Test Execution and Management

(i) Test Deliverables

(ii) Test Progress Communication

(iii) Test Estimation Technique



(iv) Risk Management

(v) Change Control Management

4: SDLC Management

- (i) Defect and defect management
- (ii) Jira and scrum practice

5. Web & Mobile Testing

- (i) Web browser
- (ii) Mobile testing
- (iii) Types of mobile testing
- (iv) Mobile testing tools: Mobile device vs Simulator vs Emulator

6. API Testing

- (i) SOAP and REST API
- (ii) Web services and web services data types
- (ii) XML: XML tree, XML schema
- (iii) JSON data structure
- (iv) SOAP webservice testing
- (v) REST web service testing
- (vi) Testing Restful API: URL, Endpoint, Resources, Methods, Parameters
- (vii) REST Status code
- (viii) Postman demo

7. Non-Functional – Performance Testing

- (i) Introduction to Performance Testing
- (ii) Types of performance testing (load testing, stress testing, endurance testing, etc.)
- (iii) Performance testing tools: Apache JMeter, LoadRunner, Gatling
- (iv) Test environment setup and configuration
- (v) Performance test planning and execution
- (vi) Analyzing and interpreting performance test results
- (vii) Performance tuning and optimization

8. Automation testing: JavaScript Programming Language and CYPRESS Testing Framework

- (i) JavaScript introduction
- (ii) Output, syntax, comment, statements
- (iii) Variables: const, let, and var
- (iv) Operators
- (v) Data Types
- (vi) Functions, objects, event, and strings
- (vii) Introduction to E2E Testing with Cypress
- (viii) Writing first E2E Test with Cypress
- (ix) API Automation with Cypress