

S/N	SCRUM MASTER/PRODUCT OWNER	STATUS	TIMELINE
1	<b>History of Agile</b>		Weekend - 1
	Agile Values		
	Agile Principles		
2	<b>Introduction to Scrum</b>		
	Definition of Scrum		
	Scrum Principles		
	Scrum Values		
	Scrum Artifacts		
	Scrum Aspects		
	Scrum Phases		
	Scrum Events		
3	<b>Roles and Organization in Scrum</b>		
	Scrum Master Roles		
	Product Owner Role		
	Scrum Team		
	Non-Core Roles		
4	<b>Sprint Planning Meeting</b>		Weekend - 2
	Product backlog		
	Sprint backlog		
	Estimation		
	Capacity management		
	Sprint goal		
5	<b>Conducting The Daily Stand-up (Or Daily Scrum)</b>		
	The Daily Stand-up Meeting		
	Three Questions		
	Sprint Goal		
6	<b>Refining The Prioritized Product Backlog Meeting</b>		
	Preparing the team for next sprint planning		
	Backlog refinement agenda		
7	<b>Sprint Review Meeting</b>		Weekend - 3
	Sprint Review Meeting		
	Tracking Overall Progress		
8	<b>Retrospect Sprint Meeting</b>		
	Retrospect Sprint Meeting		
	Explorer-Shopper-Vacationer-Prisoner		
	Speed Boat		
	Improvement log		
9	<b>Release Planning Meeting</b>		
	Release Planning		
	Length of Sprint		
	Go live and Pilot testing		
10	<b>Product Documentation</b>		Weekend - 4
	Product Vision		
	Product Roadmap		

	Business Requirement Document		
	Product Requirement Document		
	Functional Requirement Document		
11	<b>Prioritization</b>		
	Understand how crucial it is to prioritize the product backlog		
	Learn prioritization techniques		
12	<b>User Stories</b>		
	Invest Criteria		
	Acceptance Criteria		
	Definition of Ready		
	Definition of Done		
13	<b>Tools</b>		
	Jira		
	Confluence		
	Miro		

